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**eManuOption-** enum for the menu options.

**GarageManager-** class for managing the UI.

**A screenshot of a computer

Description automatically generated with medium confidenceProgram-** class that holds the Main function.

**Car-** Class represents car.

**CreateVehicleInGrage-** class to create vehicle to insert the garage.

**eCarColor-** enum for the car colors.

**eFuelType-** enum for the fuel types

**ElectricCar-** class representing electric car.

**ElectricMotorcycle-** class representing electric motorcycle.

**ElectricVehicle-** class representing electric vehicle.

**eLicenseType-** enum for the license types

**eNumberOfDoors-** enum for the number of doors

**eVehicleStatus-** enum for the vehicle status

**FuelBasedVehicle-** class represents fuel-based vehicle.

**FuelCar-** class representing fuel-based car.

**FuelMotorcycle-** class representing fuel-based car.

**FuelTruck-** class representing fuel-based car.

**Garage-** class for the garage

**Motorcycle-** Class represents motorcycle.

**Truck-** Class represents truck.

**ValueOutOfRangeException-** Class represents exception for value out of range.

**Vehicle-** Class represents vehicle.

**VehicleInGarage-** class for vehicle in garage

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Description automatically generated with medium confidence**Wheel-** class representing wheel.